




1	2	3
		

Look for... when playing *Two Numbers*

Name	Recognizes written numerals 1 to 5 or 1 to 10	One-to-one counting correspondence	Recites numbers in correct order (1-5 or 1-10)	Identifies number of objects without counting on dot cubes (<i>subitizing</i>)	Recognizes objects can be combined or separated to make another number of objects on dot cubes	Identifies the new number created when numbers are combined or separated on dot cubes

