

# Match Shapes

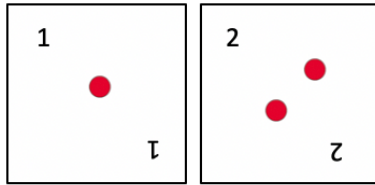


1-4 players

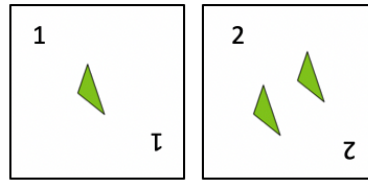
Ages 3+

Cards to use:

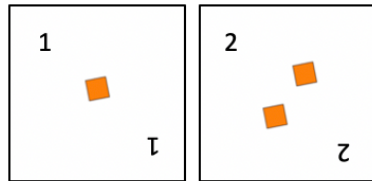
Circles 1-2



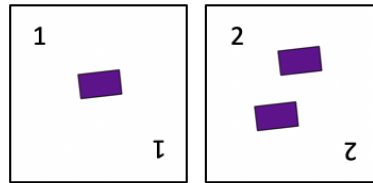
Triangles 1-2



Squares 1-2

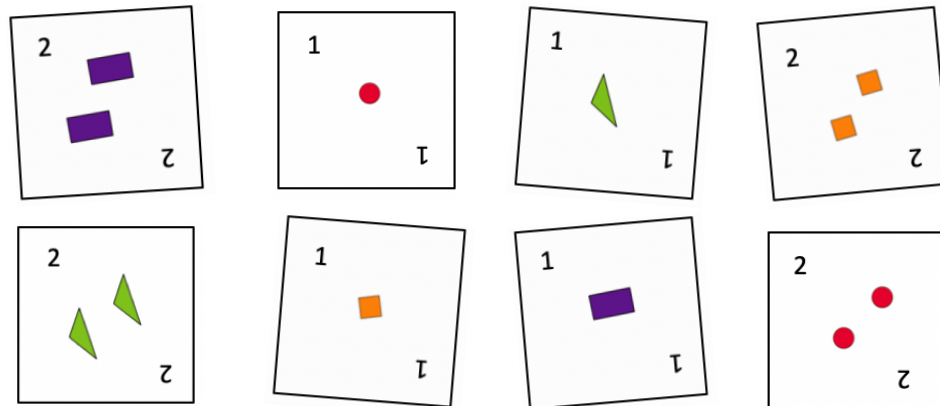


Rectangles 1-2



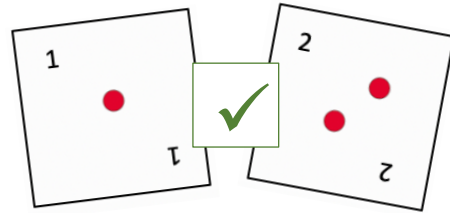
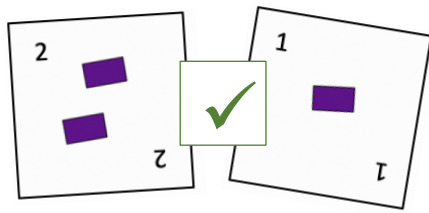
Setup:

1. Shuffle cards
2. Lay cards face up so all can see



Play:

Take turns matching pairs with the same shape

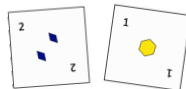


The game ends when all cards are matched!

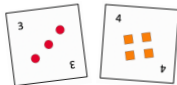


Future games:

Use rhombus and hexagon cards



Use 3 & 4 cards



## Memory (Numbers)

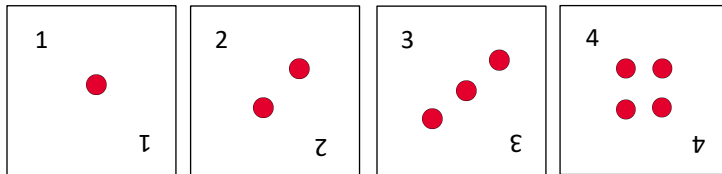


1-4 players

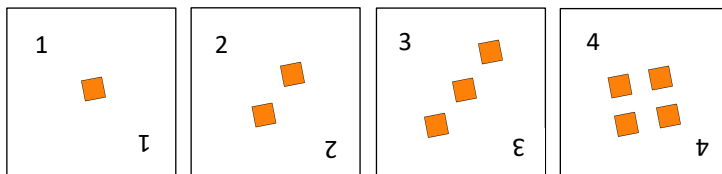
Ages 4+

Cards to use:

Circles 1-4



Squares 1-4

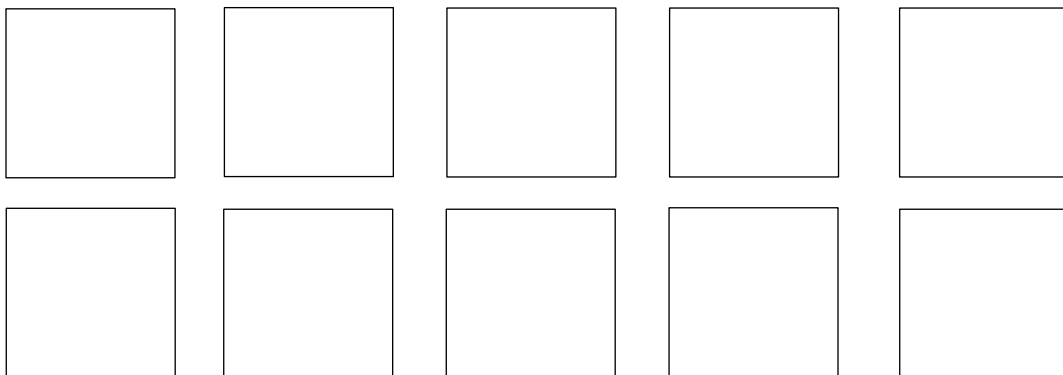


Setup:

1. Shuffle cards

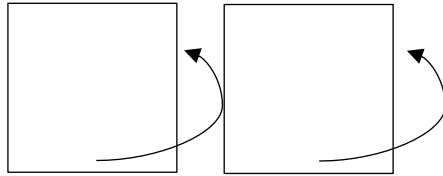


2. Lay cards face down in rows:

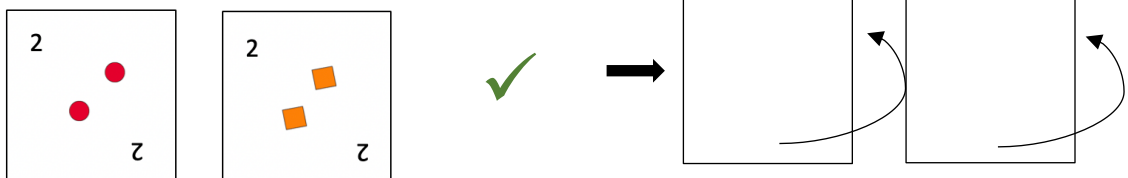


Play:

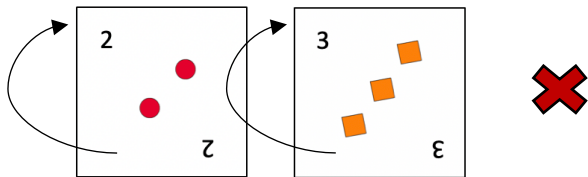
Take turns flipping over two cards



If the card numbers match, keep them and go again



If not, turn them face down and end turn



The game ends when all cards are matched!



Future games:

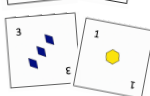
Use cards with larger numbers



Use triangle and rectangle cards



Use rhombus and hexagon cards



# Memory (Shapes)

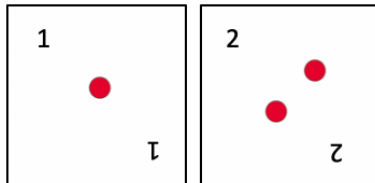


1-4 players

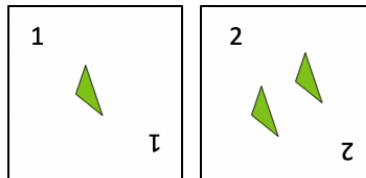
Ages 4+

Cards to use:

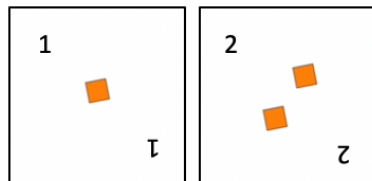
Circles 1-2



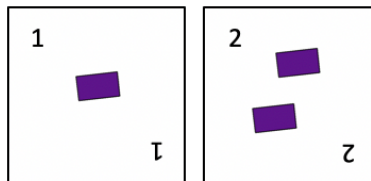
Triangles 1-2



Squares 1-2



Rectangles 1-2

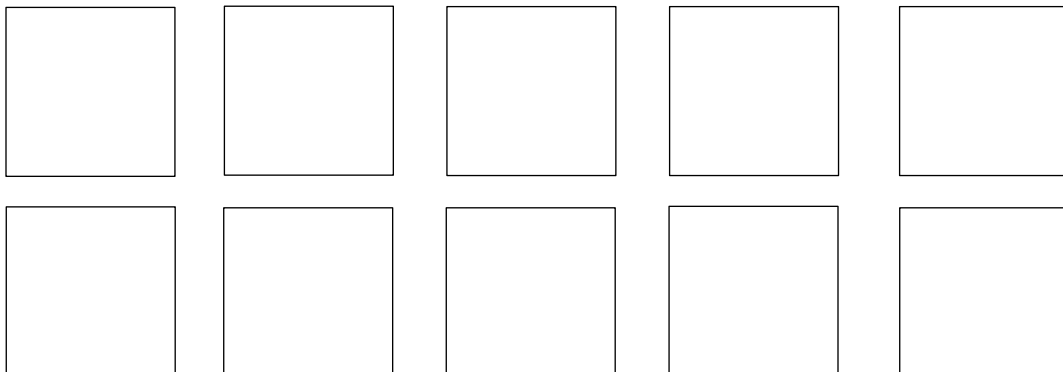


Setup:

1. Shuffle cards

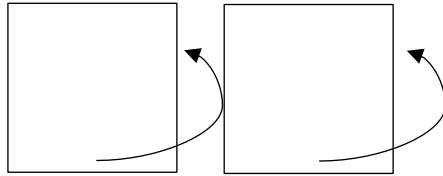


2. Lay cards face down in rows:

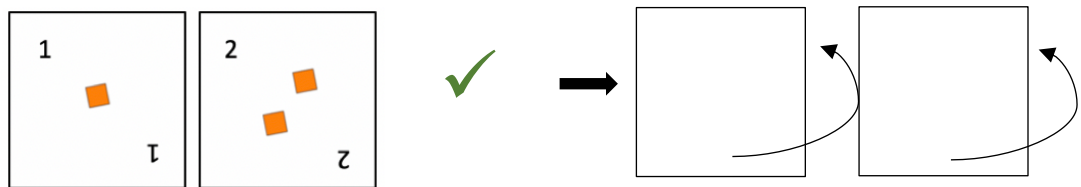


Play:

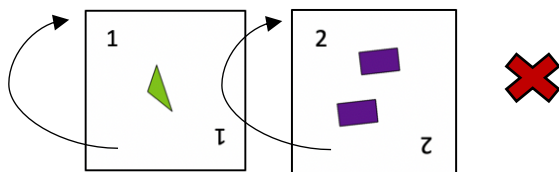
Take turns flipping over two cards



If the card shapes match, keep them and go again



If not, turn them face down and end turn

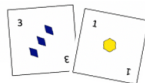


The game ends when all cards are matched!

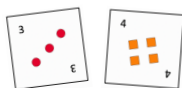


Future games:

Use rhombus and hexagon cards



Use 3 & 4 cards



# Go Fish (Numbers)

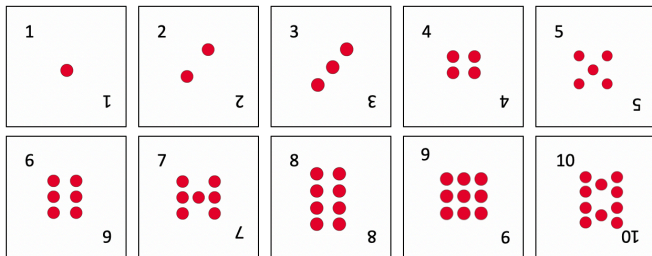


2-5 players

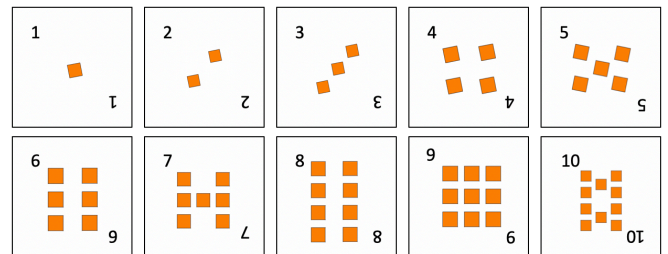
Ages 4+

Cards to use:

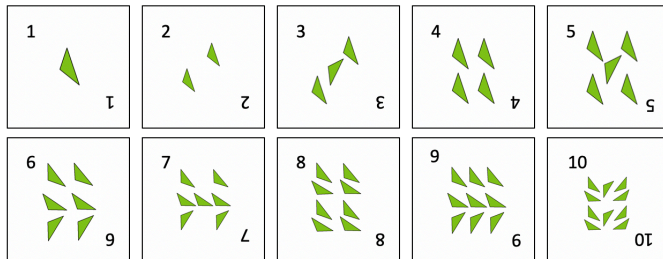
Circles 1-10



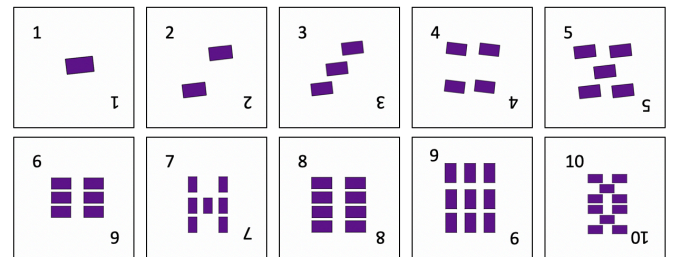
Squares 1-10



Triangles 1-10



Rectangles 1-10



Setup:

1. Shuffle cards
2. Deal five cards to each player

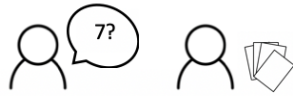


3. Place the remaining cards face down in a pile in the middle

Play:

On your turn:

Ask another player if they have a number card that matches a number card in your hand



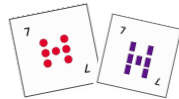
If they have a card of that number, they must give it to you. Place that pair of cards down.



If they don't have a card of that number, they say, "Go fish." Draw a card from the pile.



If you draw a number card that matches a number card in your hand, place that pair of cards down



If a player runs out of cards, they can draw from the pile to keep playing



The game ends when there are no cards left!

Future games:

Use the entire deck of cards





# Go Fish (Shapes)

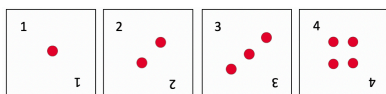


2-4 players

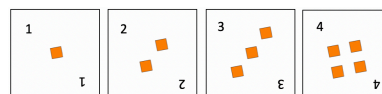
Ages 4+

Cards to use:

## Circles 1-4



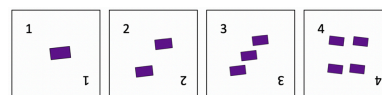
## Squares 1-4



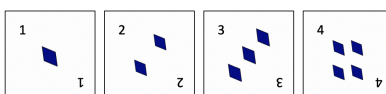
## Triangles 1-4



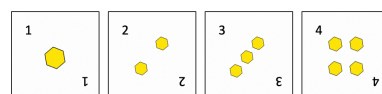
## Rectangles 1-4



## Rhombus 1-4



## Hexagons 1-4



Setup:

1. Shuffle cards
2. Deal five cards to each player



3. Place the remaining cards face down in a pile in the middle

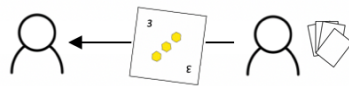
Play:

On your turn:

Ask another player if they have a shape card that matches a shape card in your hand



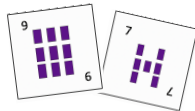
If they have a card of that shape, they must give it to you. Place that pair of cards down.



If they don't have a card of that shape, they say, "Go fish." Draw a card from the pile.



If you draw a shape that matches a shape in your hand, place that pair of cards down.



If a player runs out of cards, they can draw from the pile to keep playing



The game ends when there are no cards left!

Future games:

Use the entire deck of cards



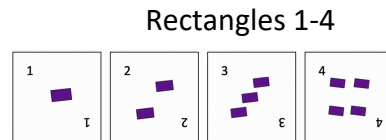
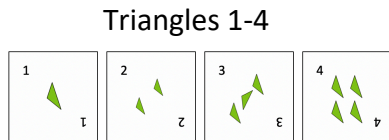
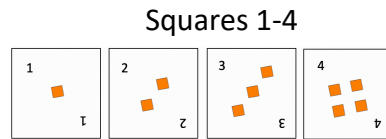
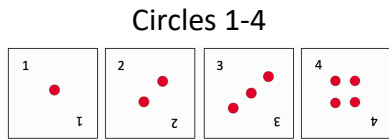
# Line 'Em Up!



3 players

Ages 4+

Cards to use: Choose a number range for your cards. Below, the range of 1-4 is chosen.



## Setup:

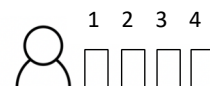
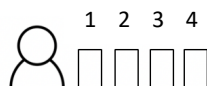
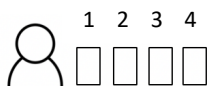
1. Shuffle cards

2. Deal four cards to each player face down



3. Each player puts their cards in a line, face down. Don't look at your cards!

The cards represent numbers 1-4:



*Tip:* You may want to create a 1-10 number line on tagboard. Children can place their cards on top of, above, or below numbers 1-4 on the number line.

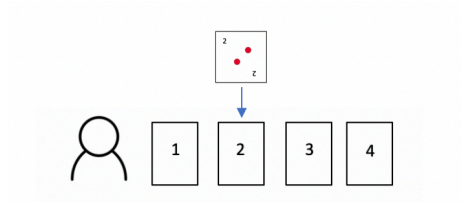
4. Place the remaining cards face down in a pile in the middle



Play:

On your turn:

Take one card from the pile in the middle. Match the number on the card with your card in the same number position.



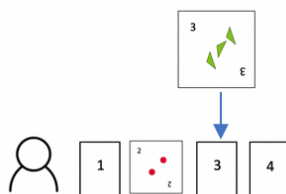
Replace the matching card in your line of cards with the card from the pile



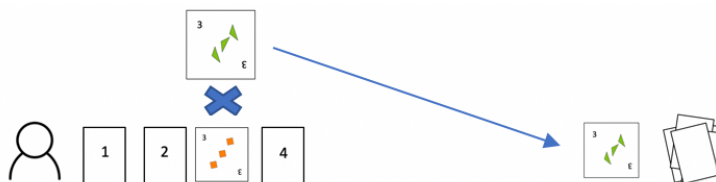
Identify the number on the card you removed from your line of cards



Match this number with your card in the same number position

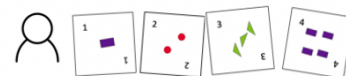


If the number on the card matches an already face-up card in your line, place the card next to the pile in the middle. It's now the next player's turn.



The next player can choose to take the face-up card or one face-down card from the pile

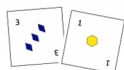
The game ends when one player has turned over all four of their cards!



Future games:

Choose a higher number range with more cards

Use more shapes



# One Card Left

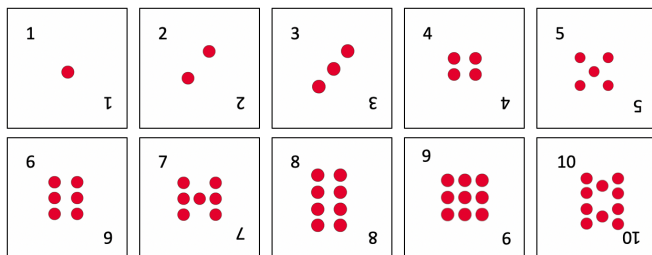


2-5 players

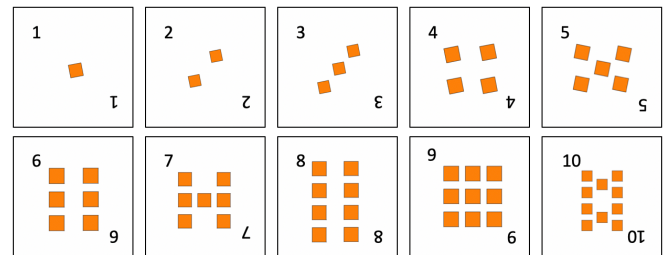
Ages 4+

Cards to use:

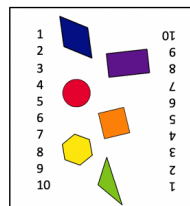
Circles 1-10



Squares 1-10



1 Wild Shapes card



Setup:

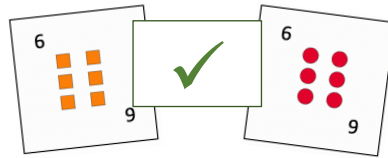
1. Shuffle cards
2. Deal all cards face down into equal piles for each player



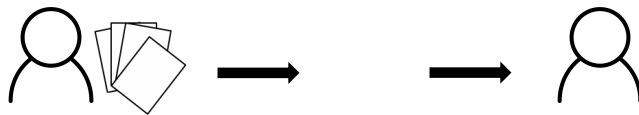
Play:

On your turn:

Place down any 2 cards in your hand that match on number



Then, offer your cards, face down, to the player on your left. That player takes one card and adds it to their hand. Now it's their turn.

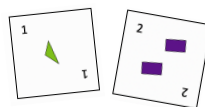


The game ends when the *Wild Shapes* card is the only card left!



Future games:

Add the triangle and rectangle cards



Use the entire deck of cards



# Snap!

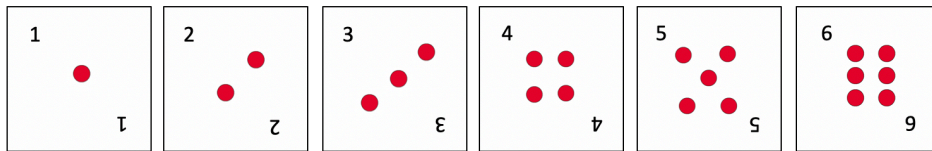


2-4 players

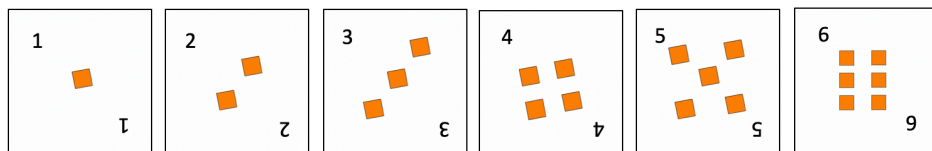
Ages 4+

Cards to use:

Circles 1-6



Squares 1-6



Setup:

1. Shuffle cards

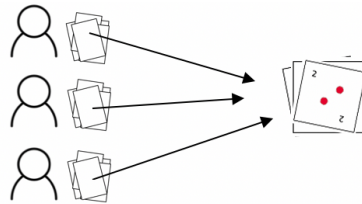


2. Deal all cards face down into equal piles for each player



Play:

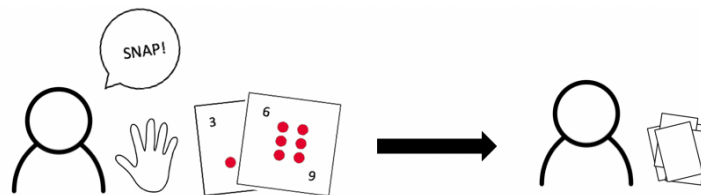
Players take turns turning over the top card of their pile and placing it face up in a central pile



If 2 cards placed consecutively on the pile match by shape OR number, shout "SNAP!"



The first player to shout "SNAP!" AND place their hand on the pile takes all of the cards and adds them to the bottom of their pile.



The game ends when one player has all of the cards!



Future games:

Use cards with larger numbers



Play with 4 shapes instead of 2



Use the entire deck of cards with up to 6 players





# WILD SHAPES

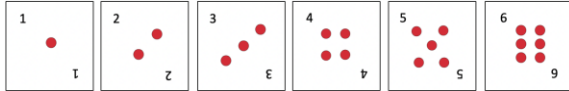


2-4 players

Ages 5+

*Cards to use:*

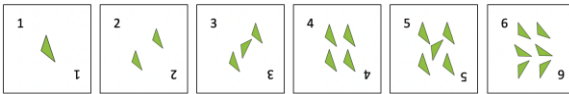
Circles 1-6



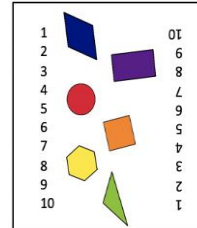
Squares 1-6



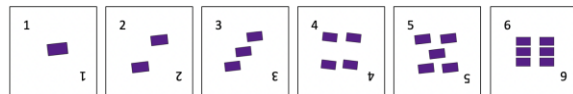
Triangles 1-6



4 Wild Shapes cards



Rectangles 1-6



*Setup:*

1. Shuffle card



2. Deal 5 cards face down to each player



3. Place remaining cards in a pile face down



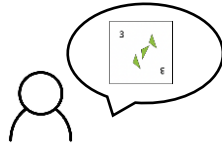
4. Turn over the top card



*Play:*

On your turn:

- Match the top card to one of your cards by number or shape
- OR play a ~~Wild Shapes~~ card! Choose a number and shape for the next player to match on.



If you don't have a card that matches the top card or a ~~Wild Shapes~~ card, draw a card from the pile. It's now the next player's turn.

The game ends when only one player is left with cards!



*Future games:*

- Use cards with larger numbers
- Use the entire deck of cards
- Use a new rule: if you don't have a card that matches the top card, you have to draw cards until you do!