

Roll One (two numbers with one die)



1-4 players

Ages 3+

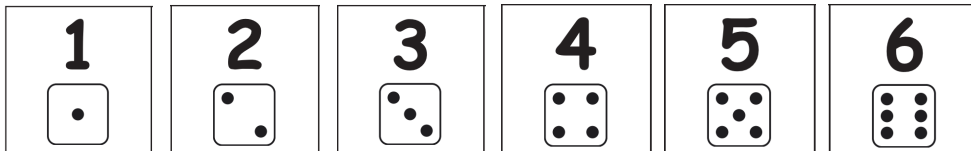
5-10 minutes

Materials:

1 die 

Two Numbers cards to use:

one set of 1-6 cards for each player



Goal of the game: children match the numbers rolled on the die to turn over all of their cards.

Setup:

1. Give each child a set of 1-6 cards in random order.

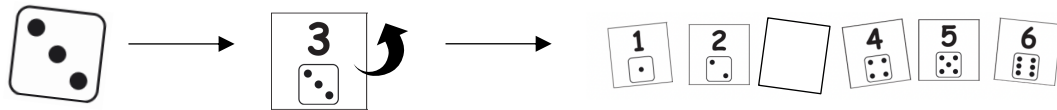
Play:

Each child puts their cards in order from 1-6



On your turn:

Roll the die. Turn over the card that matches the number rolled.



If the number rolled does not match any of your face-up cards, pass the die to the next player. Or, keep rolling until the number rolled matches a face-up card.

The game ends when all players have turned over all of their cards!



What children are learning:

- Some children may match the dot patterns on the die with the same dot patterns on the cards. These children are matching by pattern and quantity. If this occurs, be sure to say the number names (“three”) and point to the numerals (“3”). With practice, children learn to connect quantities with their number names and written numerals.
- This game can be played individually, in pairs, or in small groups.
- Choose to play competitively or cooperatively. To play cooperatively, children can share one set of cards and take turns rolling the die and turning the cards over.